
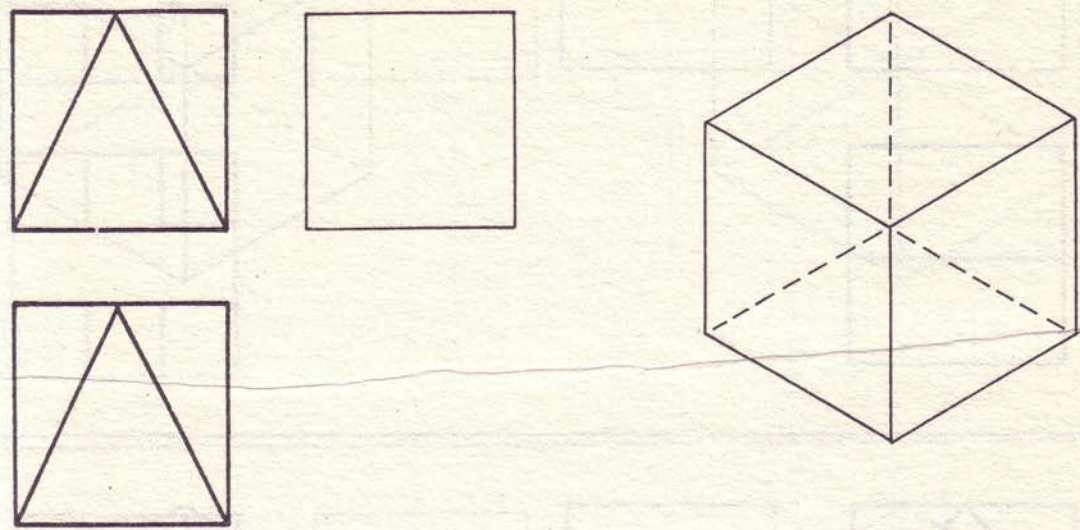


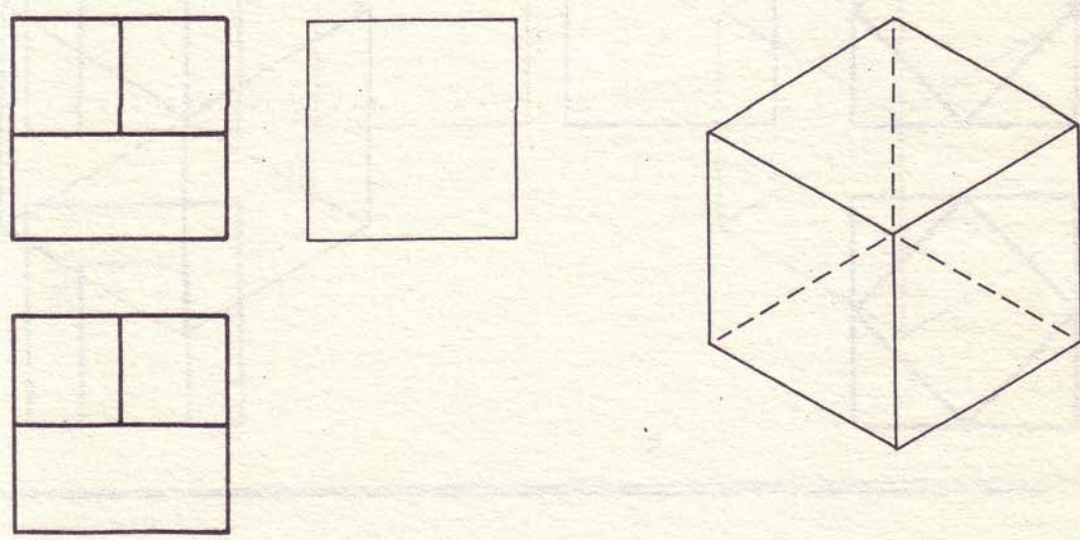
a) Completare con la vista da sinistra le proiezioni ortogonali degli oggetti qui rappresentati (metodo E ) , e ridisegnarli in assonometria isometrica.

1



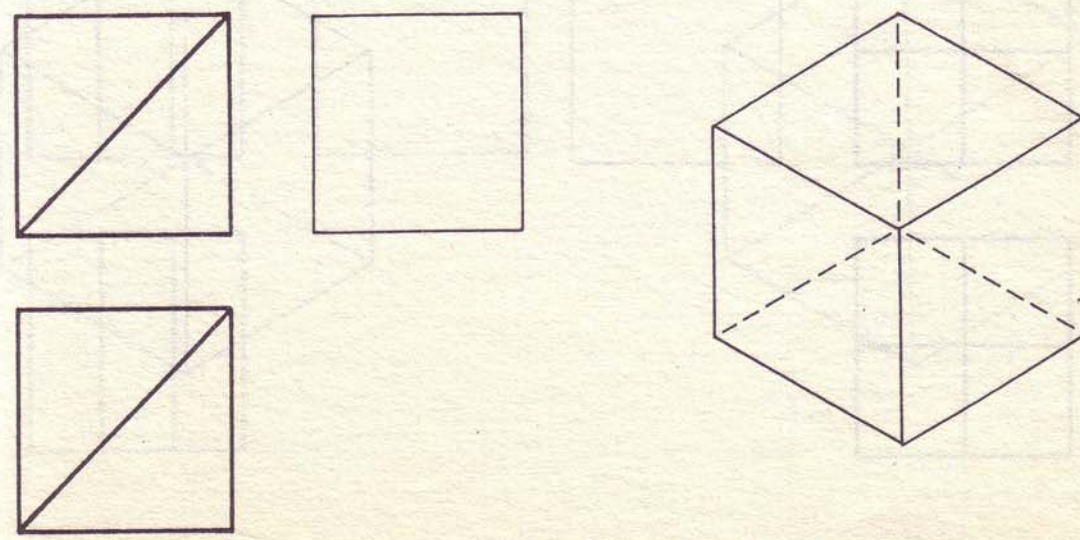
The first problem shows three views of a triangular prism. On the left, the top view is a square with an inscribed triangle. In the middle, the front view is a square. On the right, the isometric view is a triangular prism. The number '1' is written to the left of the top view.

2

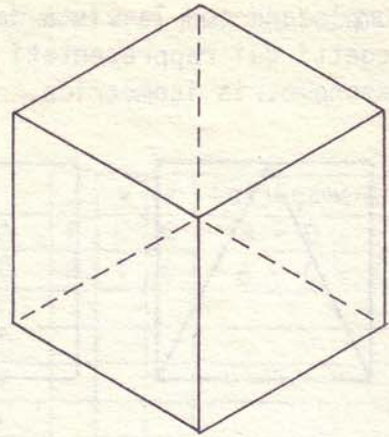


The second problem shows three views of a rectangular block with a vertical groove. On the left, the top view is a rectangle divided into three vertical sections. In the middle, the front view is a rectangle. On the right, the isometric view is a rectangular block with a vertical groove. The number '2' is written to the left of the top view.

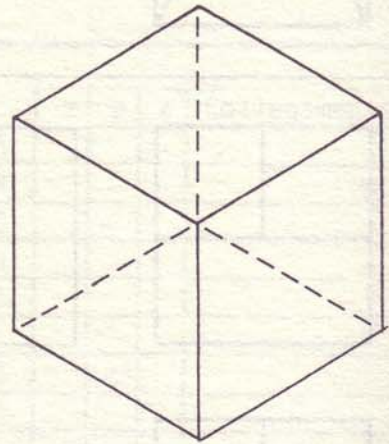
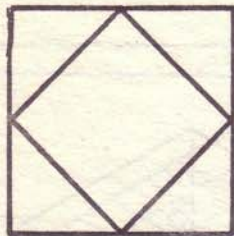
3



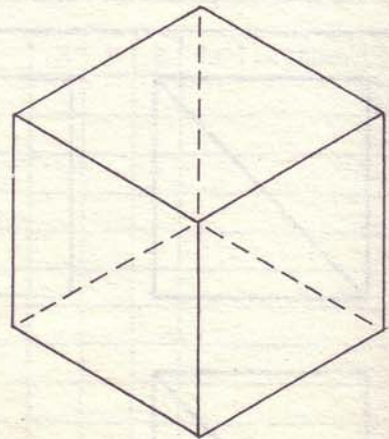
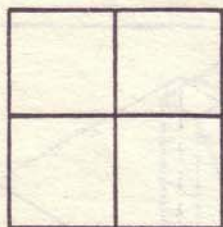
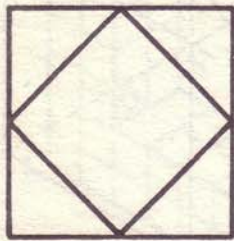
The third problem shows three views of a square with a diagonal. On the left, the top view is a square with a diagonal. In the middle, the front view is a square. On the right, the isometric view is a square with a diagonal. The number '3' is written to the left of the top view.



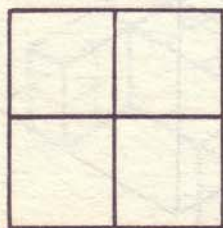
4



5

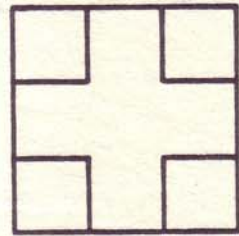
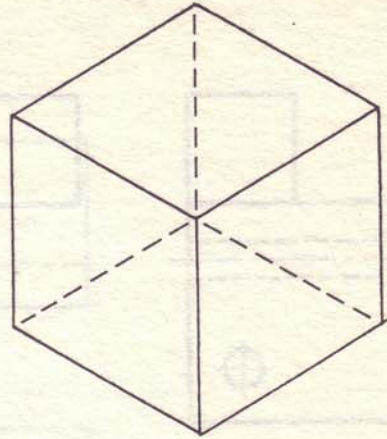
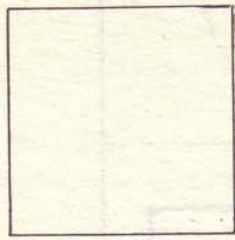
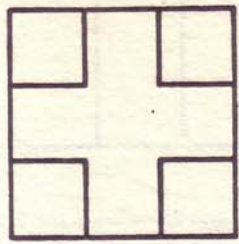


6

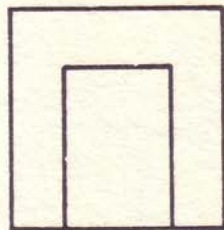
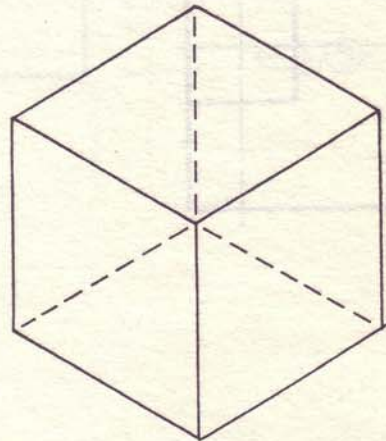
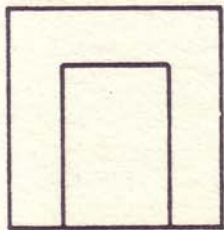




7



8



9

